

Advanced Editing

How do I add an image background to a Live 3D model for the web?

You can add an image background to a Live 3D model for the web by adding a few lines to the meson code:

```
Applet.Primary.fill="FFFFFF"; /* Background color goes here */
```

```
Applet.Primary.image="stratalive_400.gif"; keepDisplayImage=true;
```

For more information, see the Meson User Manual. From the Live 3D CX main menu select Help > Meson Language Manual.

Unique solution ID: #1300

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Last update: 2010-10-26 19:50