

Advanced Editing

Can I change the default language setting for 3D objects?

Yes, you can. The language setting will default to the browser language of the viewer of your 3D web object. The viewer can change it manually by right-clicking.

You can override the default language setting by adding a line to the HTML setting `Meson.language="en"` (or whatever language you would like) prior to it reading the UI JAR file.

Unique solution ID: #1290

Author: Julie Applegate

Last update: 2010-10-16 01:01